TILES

Suits

***Man* 萬** • *Characters*

***Pin* 筒** • *Circles*

***Sou* 索** • *Bamboos*

Honors

***Kazehai* 風牌** • *Winds*

***Sangenpai* 三元牌**
Dragons

North 北 | West 西 | East 東 | South 南

YAKUS BASED ON SEQUENCES

common **Iipeikou 一盃口** • *Pure Double Sequence* — 1

Ryanpeikou 二盃口 • *Two Pure Double Sequences* — 3

common **Pinfu 平和** • *Pinfu* — 1
Hand without any fu : 4 Sequences and 1 valueless Pair, with a double wait.

Sanshoku doujun 三色同順 • *Three Colored Sequences* — 1 | 2

Ittsuu 一気通貫 • *Pure Straight* — 1 | 2

OTHER YAKUS

common **Riichi 立直** • *Riichi* — 1

Daburu Riichi ダブル立直 — +1
Double Riichi
Riichi announced during the very first uninterrupted round.

Ippatsu 一発 • *Ippatsu* — +1
Win during the first uninterrupted round following the Riichi announcement.

common **Menzen tsumo 門前ツモ** — 1
All Concealed Self Draw

Haitei raoyue 海底撈月 — 1 | 1
Under the Sea
Win by last draw.

Houtei raoyui 河底撈魚 — 1 | 1
Under the River
Win by last discard.

Rinshan kaihou 嶺上開花 — 1 | 1
Dead Wall Draw
Win on a Quad replacement tile.

Chankan 搶槓 • *Robbing a Quad* — 1 | 1
A concealed Quad can only be robbed to win Thirteen Orphans.

Tenhou 天和 • *Heavenly Hand* — Y
East player wins on his initial hand.

Chiihou 地和 • *Earthly Hand* — Y
Win on draw during the very first uninterrupted turn.

Renhou 人和 • *Hand of Man* — 5
Win on discard during the very first uninterrupted turn, and before the player has had his first turn. No other yaku/dora can be added.

DORA ドラ / URADORA 裏ドラ

Doras are not yakus.

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YAKUS BASED ON TERMINALS / HONORS

common **Tan'yao 断么九** • *All Simples* — 1 | 1
Hand without Terminals or Honors.

common **Yakuhai 役牌** • *Value Triplet* — 1 | 1
Dragon, Player's Seat Wind or Round Wind Triplet.

Shousangen 小三元 • *Little Three Dragons* — 2 | 2

Daisangen 大三元 • *Big Three Dragons* — Y | Y

Shousuushii 小四喜 • *Little Four Winds* — Y | Y

Daisuushii 大四喜 • *Big Four Winds* — Y | Y

Chanta 全帯 • *Terminals & Honors Everywhere* — 1 | 2

Junchan 純全帯么 • *Terminals Everywhere* — 2 | 3

Honroutou 混老頭 • *All Terminals & Honors* — 2 | 2

Chinroutou 清老頭 • *All Terminals* — Y | Y

Tsuuiisou 字一色 • *All Honors* — Y | Y

Kokushi musou 国士無双 • *Thirteen Orphans* — Y
A copy of each Terminal and Honor tile, plus one last of your choice among these 13 tiles.

YAKUS BASED ON PAIRS / TRIPLETS / QUADS

Chiitoitsu 七対子 • *Seven Pairs* — 2
Doubles pairs are not allowed.

Toitoi 対々 • *All Triplets* — 2 | 2

San'ankou 三暗刻 • *Three Concealed Triplets* — 2 | 2

Suuankou 四暗刻 • *Four Concealed Triplets* — Y

Sanshoku doukou 三色同刻 • *Three Colored Triplets* — 2 | 2

Sankantsu 三槓子 • *Three Quads* — 2 | 2

Suukantsu 四槓子 • *Four Quads* — Y | Y

YAKUS BASED ON SUITS

common **Hon'itsu 混一色** • *Half Flush* — 2 | 3
A single suit and Honors.

Chin'itsu 清一色 • *Flush* — 5 | 6

Ryuuiisou 緑一色 • *All Green* — Y | Y

Chuuren poutou 九連宝燈 • *Nine Gates* — Y
Tiles 1112345678999, plus one last of your choice, in a single suit.

CREDITS

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